

Scott M. Fedor

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Skills

Software

- After Effects (expressions - novice level) • Nuke • Mocha • pfTrack • Silhouette Roto
- XSI (ICE - novice level) • Royal Render • zBrush • Photoshop • Illustrator • Final Cut

Hardware

- Mac OSX • Windows
- Fluent with digital and analog film and still frame cameras, including shooting on the Red
- Setup and calibration of OptiTrack motion capture cameras

Accomplishments

Heart of the Gorgon (*short film, dir. Christopher Janonis - Team Zoid - US- 2009*)

- Vfx Supervisor and Art Lead on project - In charge of a vfx team of 3-8 members
- Compositing, matte painting, roto

Kaydara (*film, dir. Savitri Joly-Gonfard & Raphael Hernandez - Seth Ickerman Studio - France - 2009*)

- Rotoscope Artist for international film

ASID Award Show 2008 (*Chicago - Fall 2008*)

- Textures and lighting for animated talking furniture that announced award categories

Scratch Paper (*On-line Magazine - 2008-2009*)

- Editor and contributing writer/artist
- Interviewed compositing guru Ron Brinkmann, texture painter Justin Michael Holt, Momoco's design director Nic Bennis, and recruiters Barbara McCullough and Rosie Server

Education

Flashpoint Academy - 2008 - 2009 (*Diploma*)

- Digital Media Arts - VFX & Animation with a focus in Compositing

Illinois Institute of Art - 2005 - 2006

- Visual Effects & Motion Graphics

Columbia College - 1999 - 2001

- Film - Focus in Cinematography and Film History

Work History

Fedex Kinko's - 2000 - 2008

- Assistant Manager of Production
 - Interviewed, hired & trained staff
 - Optimized production pipeline