

Austin S. Johnson

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Skills

Software

- Softimage XSI, 3D Studio Max, Photoshop, Zbrush, Mental Ray, Syflex, Nuke, After Effects, Royal Render, Microsoft Office

Hardware

- Windows based PC hardware installation, Sony, Nikon digital SLR cameras, Optitrack motion capture cameras, Panasonic HD Cameras.

Soft Skills

- Experienced 3D Artist specialization in lighting and shading as well as knowledgeable on film sets, large scale network rendering, production, and photography

Experience

Heart of the Gorgon, Short film produced by Team Zoid Nov 2008-April 2009

3D Artist, Set Photographer

- Created 3D elements for live action through modeling, texturing, surfacing rendering utilizing XSI as well as Photoshop
- Responsible for photography throughout production which captured the film progression from idea to completion
- Produced original photographs to produce concept art for proper representation of the film

Urn Doctor M.D., Short film produced by Flashpoint Academy Team July 2008

3D Motion Graphics

- Contest for the 48 hour film festival which won four awards including Best Cinematography, Best Editing, Best Actor, and Audience Award for Favorite Film
- Worked with team to create the title sequence and ending credits utilizing 3DS Max as well as Photoshop
- Scouted for location that would encompass the teams vision
- Photographed film throughout the progression from start to finish

Skills USA 2008 (24 hour 3D visualization and animation contest) June 2008

- 2008 Indiana State Champion
- 2008 National Champion - won recognition and accolades from Chrysler, Autodesk, Nvidia, and 3Dconnexion, as well as scholarships from CDIA at Boston University, The Art Institute, and Ivy Tech
- Developed a 3D visual from a picture that was given to all contestants
- Solely modeled, animated, rendered, textured and lit the environment

Education

Flashpoint Academy, Chicago IL, 2009

- Digital Media of Arts Diploma with a specialization in VFX & Animation with a focus in 3D art and science